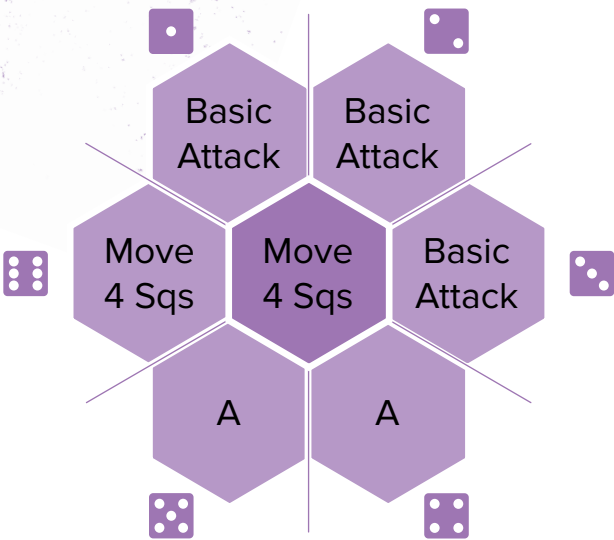


# CHASER STREETJACK



HP:  Toughness: 4 Resistance: 4 Rank: ♠ Grunt Type: Human Size: 1x1

**DEFAULT CHARACTERISTICS**

**Attack of Opportunity:** If an adjacent Hero takes a Move Action, Streetjack makes a Basic Attack before that Hero's Action completes.

**Tunnel Vision:** Moves toward nearest Hero.

**Immediacy:** Attacks nearest Hero.

**OPTIONAL MODIFIERS**

**Bonded:** Targets the last Hero that targeted the Houndmaster.

Name	Type	Range	Effect
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**BASIC ACTIONS** [Storyteller only] Actions per Turn: 2

**Bludgeon** vs ♠ Melee 1 Deal 1d10 + 10 Damage vs ♠.

**SPECIAL ABILITIES**

**Spiteful Thrash** A - Until this Foe's next Turn, whenever an adjacent Hero targets another Foe, this Foe makes a Basic Attack. If the Attack hits, deal Basic Attack Damage and Cancel that Hero's Action.

- TURN BLOCK:**
1. Read the Default Characteristics. You may also use the Optional Modifiers if you wish.
  2. Roll 1d6.
  3. Perform the Action in the central Action Hex, followed by each Action in every subsequent Action Hex.